

The Multiple Origins of Life in Complex Time

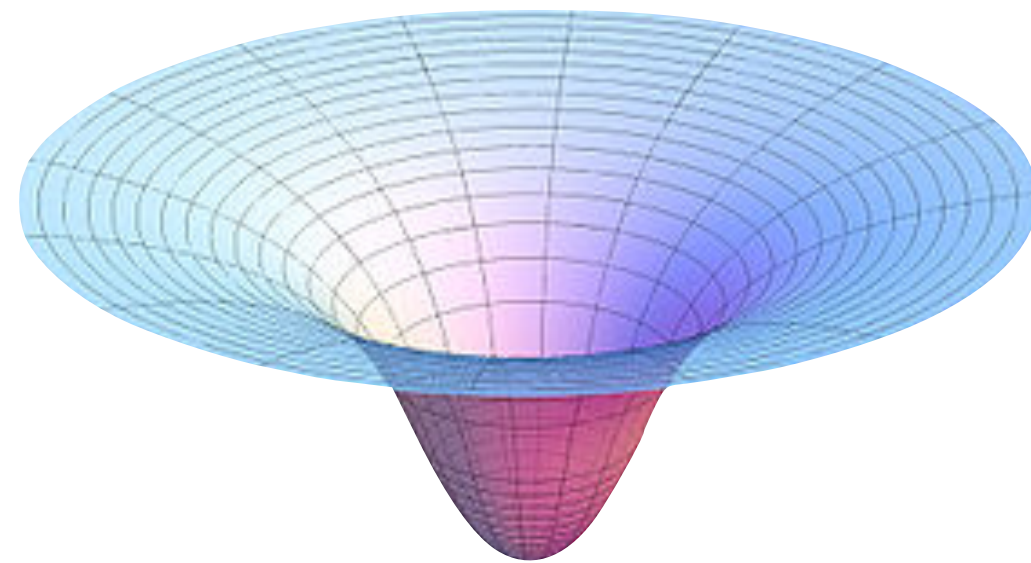
DK||SFI

Part 3: The Theory of The Adaptive Arrow of Time



The Fundamental Theorem of Natural Selection

R.A. Fisher, 1930



$$\frac{dx_i}{dt} = \frac{\partial V}{\partial x_i}$$

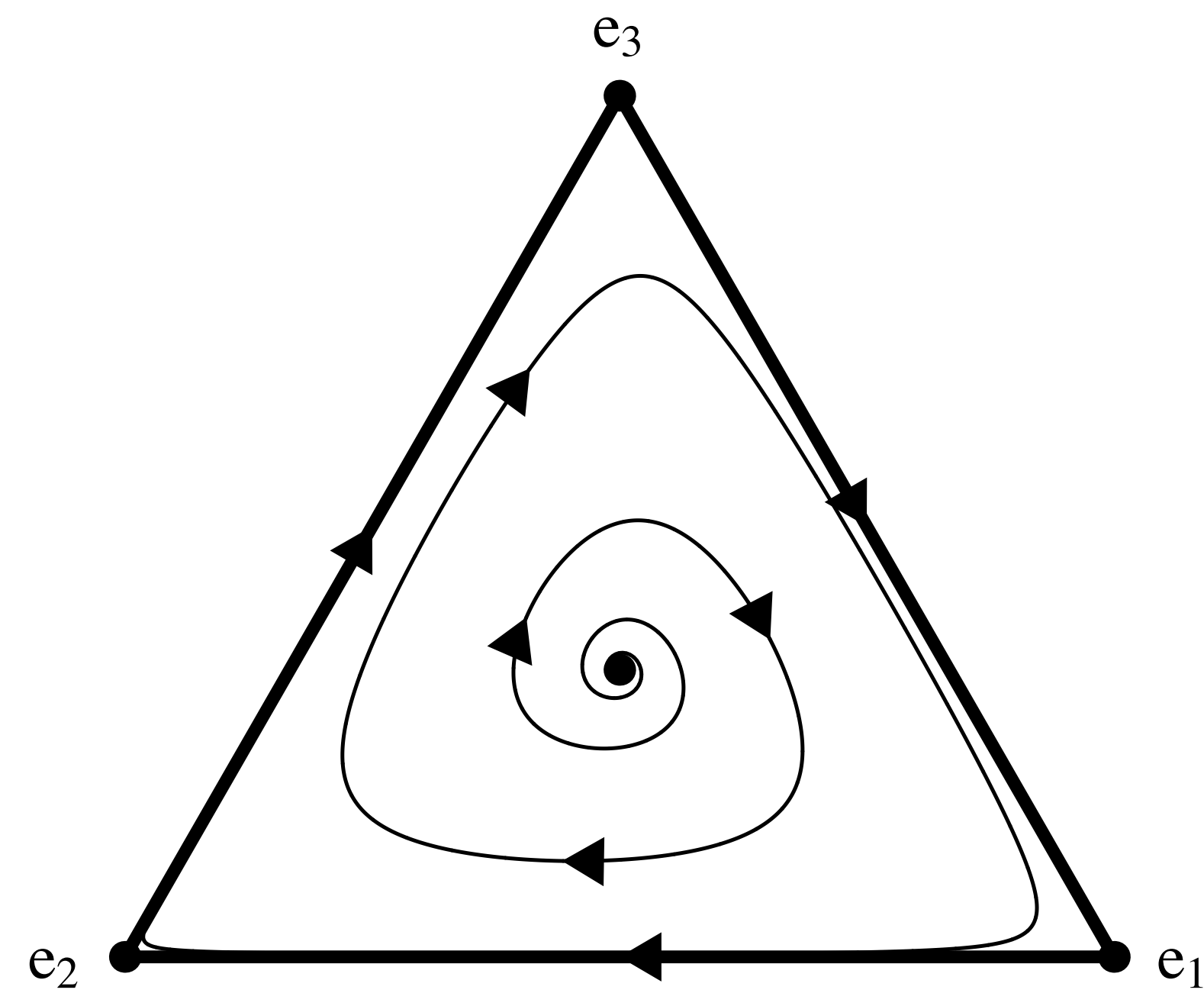
the Euclidean gradient vector field on \mathbb{R}^n

$$\dot{V}(\mathbf{x}) = \sum_{i=1}^n \frac{\text{shashahani gradient}}{x_i \left(r_i(\mathbf{x}) - \bar{f}(\mathbf{x}) \right)^2}$$



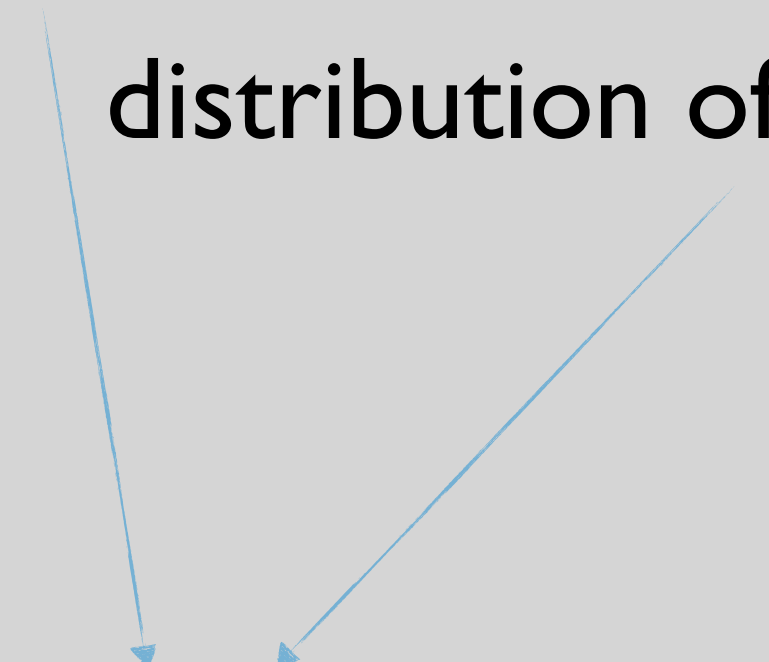
Payoff Matrix

	R	P	S
R	1	0	a
P	a	1	0
S	0	a	1



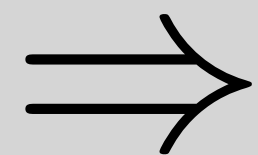
distribution of phenotypes

distribution of environments


$$D_{KL}(X||Y) = \sum_i x_i \ln \left(\frac{x_i}{y_i} \right) \approx \frac{1}{2} \int x (\partial_\epsilon \ln x) (\partial_\epsilon \ln x) dx$$

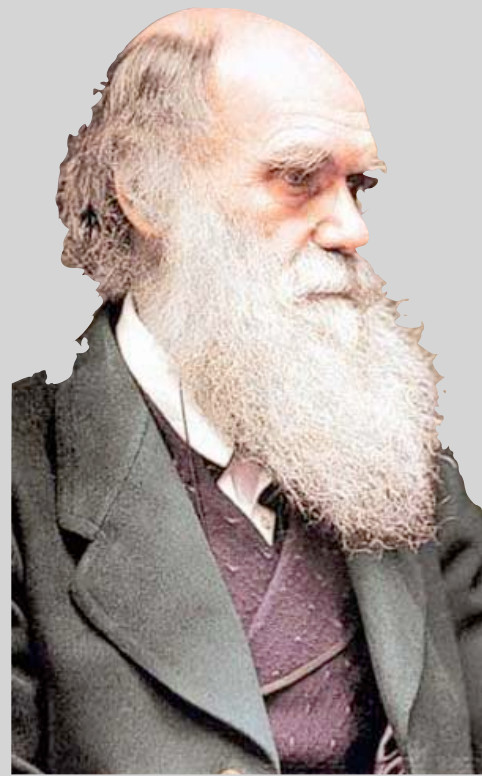
$$D_{KL}(X, Y||XY) = \sum_y p(y) \sum_x p(x|y) \ln \frac{p(x|y)}{p(x)} = I(X; Y)$$

$$\begin{aligned} I(X; Y) &= H(X) + H(Y) - H(X, Y) \\ &= H(Y) - H(Y|X) \end{aligned}$$



**adaptation is an optimization dynamics
transferring information
from the environment into the agent
- reducing uncertainty about states of the world**

A scale-invariant, substrate-neutral, stochastic process



$$\frac{dP_i}{dt} = P_i(r_1 - \bar{r})$$

Replication &
competition

Evolution



$$\frac{dP_x}{dt} = qP_x(L_x - \bar{L})$$

Estimating Probabilities

Inference



$$\frac{dx_k}{dt} = \alpha x_k(r_k - \bar{f})$$

Law of effect

Learning